EYFS Framework

ELG 2021

Expressive Arts and Design

ELG: Creating with Materials

- Safely use and explore a variety of materials, tools and techniques, experimenting with colour, design, texture, form and function.
- Share their creations, explaining the process they have used.
- Make use of props and materials when role playing characters in narratives and stories.

ELG: Being Imaginative and Expressive

- Invent, adapt and recount narratives and stories with peers and their teacher.
- Sing a range of well-known nursery rhymes and songs.
- Perform songs, rhymes, poems and stories with others, and (when appropriate) try to move in time with music.

Communication and Language

ELG: Speaking

• Participate in small group, class and one-to-one discussions, offering their own ideas, using recently introduced vocabulary.

Understanding the World

ELG: The Natural World

• Explore the natural world around them, making observations and drawing pictures of animals and plants.

Physical Development

ELG: Fine Motor Skills

- Use a range of small tools, including scissors, paintbrushes and cutlery.
- Begin to show accuracy and care when drawing.

Drawing						
(Pencil, Charcoal, Inks, Chalk, Pastels, ICT software)						
Year I	Year 2	Year 3	Year 4	Year 5	Year 6	
Extend the variety of	Experiment with tools	Experiment with the	Identify and draw the	Effect of light on objects and people from different		
drawings tools	and surfaces	potential of various pencils	effect of light	directions		
Explore different textures	Draw a way of recording experiences and feelings	Close observation	Scale and proportion accurate drawings of	Interpret the texture of a surface		
Observe and draw landscapes			whole people including	Produce increasingly accura	ate drawings of people	

Observe patterns observe anatomy (faces, limbs)	Discuss use of shadows, use of light and dark Sketch to make quick records	Draw both the positive and negative shapes Initial sketches as a preparation for painting Accurate drawings of people – particularly faces	proportion and placement Work on a variety of scales Computer generated drawings	Concept of perspective	
			lour es. Pencils, Crayon, Pastels)		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6
Name all the colours Mixing of colours Find collections of colour Applying colour with a range of tools	Begin to describe colours by objects Make as many tones of one colour as possible (using white) Darken colours without using black Using colour on a large scale	Colour mixing Make colour wheels Introduce different types of brushes Techniques- apply colour using dotting, scratching, splashing	Colour mixing and matching; tint, tone, shade Observe colours suitable equipment for the task Colour to reflect mood	Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes	Hue, tint, tone, shades and mood Explore the use of texture in colour Colour for purposes Colour to express feelings
			ture		
Vo an I	V 2		nd, Plaster, Stone)	V	Vo an /
Year I Weaving	Year 2 Overlapping and	Year 3 Use smaller eyed needles and finer threads	Year 4 Use a wider variety of stitches	Year 5 Use stories, music, poems as stimuli	Year 6 Develops experience in embellishing
Collage Sort according to Specific qualities how textiles create things	Overlaying to create effects Use large eyed needles – running stitches Simple appliqué work	Weaving Tie dying, batik	Observation and design of textural art Experimenting with creating mood, feeling, movement-	Select and use materials embellish work fabric making artists using textiles	Applies knowledge of different techniques to express feelings Work collaboratively on a larger scale

	Start to explore other simple stitches Collage		Compare different fabrics			
	Collage	Ea	rm			
	(3D)		Wire, Paper sculpture, Mod	d roc)		
Year I	Year 2	Year 3	Year 4	Year 5	Year 6	
Construct	Awareness of natural and man-made forms	Shape, form, model and construct (malleable and	Plan and develop	Plan and develop ideas	Plan and develop ideas	
Use materials to make		rigid materials)	Experience surface	Shape, form, model and	Shape, form, model and	
known objects for a purpose	Expression of personal experiences and ideas	Plan and develop	patterns / textures	join	join	
Carve	to shape and form from direct observation	Understanding of different adhesives and	Discuss own work and work of other sculptors	Observation or imagination	Observation or imagination	
Pinch and roll coils and slabs using a modelling	(malleable and rigid materials)	methods of construction aesthetics	Analyse and interpret	Properties of media	properties of media Discuss and evaluate own	
media.	Decorative techniques Replicate patterns and		forms of construction	Discuss and evaluate own work and that of other	work and that of other sculptors	
Make simple joins	textures in a 3-D form			sculptors		
	work and that of other sculptors					
Printing						
			d blocks, Press print, Lino,			
Year I	Year 2	Year 3	Year 4	Year 5	Year 6	
Create patterns	Print with a growing	Relief and impressed	Use sketchbook for	Combining prints	Builds up drawings and	
	range of objects	printing	recording	Design prints	images of whole or parts of items using various	
Develop impressed	Idansif, the difference		textures/patterns	Design prints	techniques	
images	Identify the different forms printing takes	Recording	Interpret environmental	Make connections	techniques	
Daliaf swinsing	iornis printing takes	textures/patterns	and manmade patterns	Thate confidencial	Screen printing	
Relief printing		Monoprinting Colour mixing through	Modify and adapt print	Discuss and evaluate own work and that of others	Explore printing techniques used by	
		overlapping colour prints			various artists	

Pattern (Paint, Pencil, Textiles, Clay, Printing)						
Year I	Year 2	Year 3	Year 4	Year 5	Year 6	
Awareness and discussion of patterns	Experiment by arranging, folding, repeating, overlapping, regular and	Pattern in the environment	Explore environmental and manmade patterns	Create own abstract pattern to reflect personal experiences and	Create own abstract pattern to reflect personal experiences and	
Repeating patterns	irregular patterning	Design	Tessellation	expression	expression	
Symmetry	Natural and manmade patterns	Using ICT		Create pattern for purposes	Create pattern for purposes	
	Discuss regular and irregular	Make patterns on a range of surfaces				
		Symmetry				